

# Parameterless Functions

```
int i;  
int k;  
int y;  
int f1() {  
    return k*(y+3);  
}  
k= 10;  
y = 20;  
print f1();  
i = f1()*2;  
print i;
```

# Parameterless Functions

- Add a production for function declarations
- Add a production for void function calls (a new kind of Stmt)
- Add a production for a return statement (a new kind of Stmt)
- Add a production so function calls can be part of expressions

# Parameterless Function

```
int i;
int k;
int y;
int f1() {
    return k*(y+3);
}
k= 10;
y = 20;
print f1();
i = f1()*2;
print i;
```

```
f1:
    addi    $sp, -8
    sw      $ra, ($sp)
    lw      $t0, k
    lw      $t1, y
    li      $t2, 3
    add     $t3, $t1, $t2
    mul     $t1, $t0, $t3
    sw      $t1, 4($sp)
    lw      $ra, ($sp)
    addi    $sp, 8
    jr      $ra
```

# Parameterless Function Call

`i = f1()*2;`

```
jal    f1
lw     $t0, -4($sp)
li     $t1, 2
mul    $t2, $t0, $t1
sw     $t2, i
```

# ParameterLess Function

- The code on slide 1 included the statement `i=f1() * 2;`
- What if the statement was `i=2*f1()?;`

# Parameterless Functions

## Is the following code correct?

```
li    $t0, 2
jal   f1
lw    $t1, -4($sp)
mul   $t2, $t0, $t1
sw    $t2, i
```

# Store Temp Reg Values on the Stack

```
li    $t0, 2
addi  $sp, $sp, -4
sw    $t0, ($sp)
jal   f1
lw    $t0, ($sp)
lw    $t1, -4($sp)
addi  $sp, $sp, 4
mul   $t2, $t0, $t1
sw    $t2, i
```

# Parameterless Functions

- See SaveSeq and RestoreSeq in CodeGen