

CS 442/542

Course overview and introduction
to the compiling process

Compiling Process

- Scanner
 - Input: Stream of characters
 - Output: Stream of tokens
- Parser
 - Input: Stream of tokens
 - Output: Syntax tree or parse tree
- Semantic Analysis
 - Input: Syntax or parse tree
 - Output: machine independent intermediate

Compiling Process

- Machine independent Optimizations
 - Input: intermediate code
 - Output: optimized intermediate code
- Machine code generation
 - Input: intermediate code
 - Output: Machine code or assembly code for a particular architecture

Compiling Process

- Machine dependent optimizations
 - Input: machine or assemble code
 - Output: optimized machine or assembly code

Simplified Compiling Process for CS 442/542 Final Project

- Scanner built with lex and C
- Parser built with yacc and C
 - The parser will get tokens from the scanner
 - Syntax checking, typing checking and MIPS code generation will occur as the source program is being parsed

Course Overview

- Scanning/Lexical Analysis
 - Finite State Automata
 - Deterministic FA
 - Non-deterministic FA
 - Regular Expressions
 - Scanner generator
 - lex (flex)

Course Overview

- Parsing/Syntax Analysis
 - Pushdown automata
 - Context free grammars
 - LL
 - LR
 - Parser Generator
 - yacc (bison)

Course Overview

- Semantic Analysis
 - Static Semantics
 - Type checking
 - Run-time semantics
 - Intermediate code generation
- Optimization
 - Machine independent
 - Machine dependent

Course Overview

- Code Generation
 - MIPS

Course Overview/Project

- Symbol table
- IO Manager
- Test symbol table and IO manager with a simple hand written scanner
- lex/yacc practice with symbol table and IO manager
- Final project
- All projects will be done in C
- The final project will generate MIPS code that will be executed on a MIPS (SPIM or MARS) interpreter
- The final project will be demonstrated to me during the last week of class
- Each student will do her/his own project

Example Source Code

```
int x;  
int y;  
int z;  
read x;  
read y;  
z = x+y;  
print z;
```

Example MIPS Code

```
.text
.globl    main
main:
    li    $v0, 5
    syscall
    sw    $v0, x
    li    $v0, 5
    syscall
    sw    $v0, y
    lw    $t0, x
    lw    $t1, y
    add   $t2, $t0, $t1
    sw    $t2, z
    lw    $t0, z
    li    $v0, 1
    move  $a0, $t0
    syscall
    li    $v0, 4
    la    $a0, _nl
    syscall
    li    $v0, 10
    syscall
.data
_nl:    .asciiz    "\n"
x:    .word    0
y:    .word    0
z:    .word    0
```

Homework 0 (nothing to turn in)

- Read chapter 1
- Begin reading chapter 2
- Mac users have all the tools (c compiler, flex (lex) and bison (yacc) assuming you have installed the developer tools
- Lab machines

Homework 0 (nothing to turn in)

- Linux
- Compute
- On a Windows machine you will need to install gcc , flex and bison. There are not (as far as I know) versions that run on Windows so you will need to use the Linux sub-system that comes with Windows 10
-