CS442/542

- Minimize the DFA (D, Σ , δ , d₀, D_A}
- The algorithm builds a new machine from subsets of states of the original machine
- The algorithm first builds two subsets: the set of final states and the set of non-final states
- A subset is split if the subset has a conflict on a symbol
- A subset has a conflict on a symbol, c, when the transitions on c of two (or more) states in the subset do not go to states in the same subset.
- The algorithm halts when no subsets have conflicts (i.e. no more splits need to be done)

Split (S is a set of states from the original DFA)

```
\begin{array}{l} \mathsf{T} = \{ \ \mathsf{D}_{\mathsf{A}}, \ (\mathsf{D} - \mathsf{D}_{\mathsf{A}}) \ \};\\ \mathsf{P} = \varnothing\\ \text{while} \ ( \ \mathsf{P} \neq \mathsf{T} \ ) \ \mathsf{do}\\ & \mathsf{P} \leftarrow \mathsf{T};\\ & \mathsf{T} \leftarrow \varnothing;\\ & \mathsf{for} \ \mathsf{each} \ \mathsf{p} \in \mathsf{P} \ \mathsf{do}\\ & \mathsf{T} = \mathsf{T} \cup \mathsf{Split}(\mathsf{p});\\ & \mathsf{end};\\ \mathsf{end}; \end{array}
```

DFA for (0*10*10*)*



 Round 1 S0, S4, S5 S1, S2, S3 S1, S5, S5 **S1**, **S3**, **S3** 0 • Round 2 S0 S2 S4, S5 S1, S2, S3 S2, S2 S2, S4, S4 • Round 3 S4, S5 **S1** S2, S3 S0 S1 S2 S1 S2 S5, S5 S2, S2 S3, S3 S4, S4 0





DFA for 0*(10*10*)*



- Round 1
 - S0, S1, S4, S50S1, S1, S5, S51S2, S2, S2, S2

S2, S3 S3, S3 S4, S4



- Potential Problems
 - The transition function is not total
 - Dead states