# University of Wisconsin <br> LA CROSSE <br> Computer Science 

## CS 224 Introduction to Python

Functions

## Functions

## What is a function?

It's a method that isn't part of a class.
Unlike in Java, in Python, it isn't necessary for everything to reside in a class.

Like methods, functions gives us a mechanism for decomposing our code into small units, each of which accomplishes a logical task.

## Functions

## Why use functions?

- Encapsulation (as mentioned on first slide)
- Code reuse
- Ease of maintenance
- Can reduce code size
- Isolate functionality for testing


## Functions

Let's look at an example: consider the problem of determining the distance between two random points in the plane.

Generate first point
Generate second point
Call function to calculate the distance Output result

## Functions in Python


parameter list

$\mathrm{dx}=\mathrm{pt} 1[0]-\mathrm{pt} 2[0]$
$\mathrm{dy}=\mathrm{pt} 1[1]-\mathrm{pt} 2[1]$
dist $=$ math.sqrt(dx**2 + dy**2)
return dist
return statement is optional

What's missing (relative to Java)? Access modifier, return type, $\}$, an overwhelming sense of dread

## Composition

The result of one function can be input to another

dist $=$ math.sqrt(sum_of_squares(dx, dy))
result of sum_of_squares is input to sqrt (sum_of_squares is not a built-in function)

What if sum_of_squares doesn't return a value?

## Python Functions - Cool Feature 1

## Multiple return values

A function to calculate the area and circumference of a circle

```
def circle_stats(radius):
        area = math.pi * radius * radius
        c = 2 * math.pi * radius
    return area,c}\mathrm{ Comma-separated
area, circumference= circle_stats(5)
```


## Python Functions - Cool Feature 1

## Multiple return values

A function to calculate polar coordinates given $\mathrm{x}, \mathrm{y}$ coordinates in first quadrant

```
    def polar(a, b):
        theta = math.atan(float(b)/a)
        d = distance_formula((a, b), (0, 0))
        return theta,d}\mathrm{ Comma-separated
    angle, distance=polar(x,y)
```


## Python Functions - Cool Feature 2

## Optional parameters

A function to calculate the area and circumference of a circle

```
def circle_stats(radius=1):
    area = math.pi * radius * radius
    c = 2 * math.pi * radius
    return area, c
```

```
area, circumference = circle_stats(5) Passing a value
area, circumference = circle_stats() Using default
```

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## Python Functions - Cool Feature 2

## Optional parameters

A function to calculate the area and circumference of a circle

```
def foo(a, b=2, c=3, d=4):
        print(a)
        print(b)
        print(c)
        print(d)
```

| foo(5) | Valid |
| :--- | :--- |
| foo( $5, b=6$ ) | Valid |
| foo(5, $\mathrm{c}=7$ ) | Valid |
| foo(5, $b=6, \mathrm{c}=7, \mathrm{~d}=8)$ | Valid |
| foo() | Invalid |

## Python Functions - Cool Feature 2

## Optional parameters

## A function to calculate the area and circumference of a circle

```
def foo(a,b=2, c=3, d=4):
        print(a)
        print(b)
        print(c)
        print(d)
```

What about this?
foo (5, c=7, b=6) Valid (but demented)

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## Parameter Passing

- For primitive types: a copy is passed to the function What are the implications of this?
- For complex types: a reference is passed to the function

What are the implications of this?

## Example 1

def alter_x(x):
$x+=1$
val $=5$
alter_x(val)
print(val)
What is printed?

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## Example 2

def alter_x(x):
$x+=1$
return $x$
val $=5$
val = alter_x(val)
print(val)
What is printed?

## Example 3

```
def alter_list(nums):
    for i in range(len(nums)):
        nums[i] += 1
```

vals = [1, 2, 3]
alter_list(vals) What is printed?
print(vals)

## Example 4

```
def alter_list(nums):
    for i in range(len(nums)):
        nums[i] += 1
    return nums
```

vals $=[1,2,3]$
vals = alter_list(vals) What is printed?
print(vals)

## Example 5

```
def alter_list(nums):
    for i in range(len(nums)):
        nums[i] += 1
    return nums
```

vals $=[1,2,3]$
other $=$ alter_list(vals) What is printed?
print(other)

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## Example 6

```
def alter_list(nums):
    for i in range(len(nums)):
        nums[i] += 1
    return nums
```

```
vals = [1, 2, 3]
other = alter_list(vals) What is printed?
vals[0] = 9
print(other)
```


## Exercise

Write a function that takes at least 1 and no more than 4 radii as parameters and returns the areas of circles with those radii.

```
def areas(r1, r2=0,r3=0,r4=0):
    al = math.pi * r1**2
    a2 = math.pi * r2**2
    a3 = math.pi * r3**2
    a4 = math.pi * r4**2
    return a1, a2, a3, a4
```


## Exercise

Write a function that takes a Python list as a parameter. Each element in the list will be changed with probability $p$. The user may supply the value for $p$ or use the default value of 0.5 . When a value is changed, it is selected uniformly at random in the range $0 . . n$. The user may supply $n$ or use the default value of 9 .

```
def list_alter(vals, p=0.5, n=9):
    for i in range(len(vals)):
        if random.random < p:
                vals[i] = random.randint(0, n)
```


## Question

```
nums =[10, 20, 40]
Consider this code fragment:
        list_alter(nums, p=1.0)
        What is printed?
        print(nums)
```

```
def list_alter(vals, p=0.5, n=9):
        for i in range(len(vals)):
        if random.random < p:
        vals[i] = random.randint(0, n)
```

