

In-class Exercises 06

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1. Given the `SinglyLinkedList` class on the attached Reference Classes page, write the instance method `removeAll` described below (this method will be located in the `SinglyLinkedList` class). Do not use the remove methods you could otherwise assume are available for this class!

```
/**
 * Removes all instances of the given value from the list and returns true.
 * If the value is not in the list, the list will remain unchanged and should
 * return false.
 * @param value The value of the generic type E to remove
 * @return true if one or more values were removed, false if nothing was
 *         removed
 */
```

2. Given the `SinglyLinkedList` class on the attached Reference Classes page, write the instance method `lastIndexOf` described below (this method will be located in the `SinglyLinkedList` class).

```
/**
 * Returns the last index of the target in the list, or -1 if not found.
 * @param target The value of type E to find
 * @return The last index (int) of the target in the list, or -1 if not found
 */
```

3. Implement a public method that has a return type of `SinglyLinkedList<E>` called `split` which takes in a given index and splits the list at that index, removing and returning the sublist created by starting at the index through the end of the list (somewhat similar to `substring(int)`). The new sublist must have at least one element in it; an empty sublist means an invalid index was given. Your method should modify the size attribute as appropriate for the current list, and should throw an `IndexOutOfBoundsException` if required. For example, consider an `SinglyLinkedList` storing the values `[1, 2, 3, null]`. Calling `split` at index 3 would be invalid, at index 2 would result in the original list looking like `[1, 2, null, null]` and returning `[3]`, and at index 0 would result in the original list looking like `[null, null, null, null]` and returning `[1, 2, 3]`. Note that the portrayed sublists returned might have additional `null` values depending on how the list grows.

```
/**
 * Splits and returns a new list starting at the given index through the end
 * of the list.
 * @param index An int representing the index to split at
 * @return a new SinglyLinkedList<E>
 */
```

Reference Classes

```
1 public class SinglyLinkedList<E> {
2     private int size;
3     private SingleListNode firstNode;
4
5     public SinglyLinkedList() {
6         size = 0;
7         // assumes the use of a sentinel node
8         firstNode = new SingleListNode(null);
9     }
10
11     private class SingleListNode {
12         private E data;
13         private SingleListNode nextNode;
14
15         public SingleListNode(E i) {
16             data = i;
17             nextNode = null;
18         }
19     }
20 }
```

4. Conceptually, why does it make sense to create the `ListNode` class as an inner class to the `LinkedList` class?

5. We often talk about data structures as the intersection of an *interface* and an *implementation*. Define these two terms.

6. Implement the public void `clear` method for the `SinglyLinkedList` class on the previous page.

```
/**
 * Clears the data from the list.
 * @return void
 */
```